# Joint Distribution Matters: Deep Brownian Distance Covariance for Few-Shot Classification

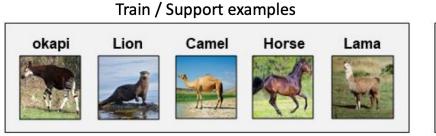
Jiangtao Xie<sup>1,\*</sup>, Fei Long<sup>1,\*</sup>, Jiaming Lv<sup>1</sup>, Qilong Wang<sup>2</sup>, Peihua Li<sup>1,†</sup>

<sup>1</sup>Dalian University of Technology, China <sup>2</sup>Tianjin University, China

CVPR2022 Oral

### Few-Shot Classification

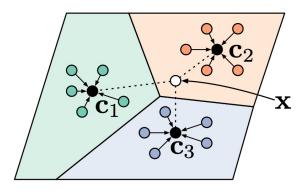
- Using small amounts of data to learn classifications with unseen labels
- N-way K-shot method:
  - N = number of classes
  - K = training examples per class, as small as 1 or 5





**Example: 5-**way **1-**shot classification task

- meta-learning / learning to learn :
  - model based methods
  - metric based methods √
  - optimization based methods



Method	Probability model	Dis-similarity/similarity measure	Joint distribution	Latency	Accura 1-shot	
ProtoNet [33]	Mean vector	$\ \mu_X - \mu_Y\ ^2$ or $\frac{\mu_X^T \mu_Y}{\ \mu_X\  \ \mu_Y\ }$	No	Low	49.42	68.20
CovNet [44]	Covariance matrix	$\ \mathbf{\Sigma}_X - \mathbf{\Sigma}_Y\ ^2$	No	Low	49.64	69.45
ADM [20]	Gaussian distribution	$D_{\mathrm{KL}}(\mathcal{N}_{\mathbf{\mu}_{X},\mathbf{\Sigma}_{X}}  \mathcal{N}_{\mathbf{\mu}_{Y},\mathbf{\Sigma}_{Y}})$	No	Low	53.10	69.73
DeepEMD [47]	Discrete distribution	$egin{aligned} \min_{f_{\mathbf{x}_j}, \mathbf{y}_l \geq 0} \sum_{j} \sum_{l} f_{\mathbf{x}_j}, \mathbf{y}_l c_{\mathbf{x}_j}, \mathbf{y}_l \\ \mathrm{s.t.} \ \sum_{l} f_{\mathbf{x}_j}, \mathbf{y}_l = f_{\mathbf{x}_j}, \sum_{j} f_{\mathbf{x}_j}, \mathbf{y}_l = f_{\mathbf{y}_l} \ \mathrm{for} \ orall j, l \end{aligned}$	Yes	High	65.91	82.41
DeepBDC (ours)	Characteristic function	$\int_{\mathbb{R}^p}\!\!\int_{\mathbb{R}^q}\!\!\frac{ \phi_{XY}(\mathbf{t},\mathbf{s})\!-\!\phi_X(\mathbf{t})\phi_Y(\mathbf{s}) ^2}{c_pc_q\ \mathbf{t}\ ^{1+p}\ \mathbf{s}\ ^{1+q}}d\mathbf{t}d\mathbf{s}$	Yes	Low	67.34	84.46

- DeepBDC: a fundamental but largely overlooked dependency modeling method
- formulate DeepBDC as a highly modular and efficient layer

### Brownian Distance Covariance

- random vectors  $X \in \mathbb{R}^p, Y \in \mathbb{R}^q$
- joint characteristic function

$$\phi_{XY}(\mathbf{t}, \mathbf{s}) = \int_{\mathbb{R}^p} \int_{\mathbb{R}^q} \exp(i(\mathbf{t}^T \mathbf{x} + \mathbf{s}^T \mathbf{y})) f_{XY}(\mathbf{x}, \mathbf{y}) d\mathbf{x} d\mathbf{y}$$

marginal distribution

$$\phi_X(\mathbf{t}) = \phi_{XY}(\mathbf{t}, \mathbf{0})$$
  $\phi_Y(\mathbf{s}) = \phi_{XY}(\mathbf{0}, \mathbf{s})$ 

BDC metric

$$\rho(X,Y) = \int_{\mathbb{R}^p} \int_{\mathbb{R}^q} \frac{|\phi_{XY}(\mathbf{t},\mathbf{s}) - \phi_X(\mathbf{t})\phi_Y(\mathbf{s})|^2}{c_p c_q ||\mathbf{t}||^{1+p} ||\mathbf{s}||^{1+q}} d\mathbf{t} d\mathbf{s}$$

empirical characteristic functions

$$\phi_{XY}(\mathbf{t},\mathbf{s}) = rac{1}{m} \sum_{k=1}^m \exp(i(\mathbf{t}^T \mathbf{x}_k + \mathbf{s}^T \mathbf{y}_k))$$

### Discrete BDC

- For the set of m observations  $\{(\mathbf{x}_1,\mathbf{y}_1),\ldots,(\mathbf{x}_m,\mathbf{y}_m)\}$
- Using Euclidean distance

$$\widehat{\mathbf{A}} = (\widehat{a}_{kl}) \in \mathbb{R}^{m \times m} \text{ where } \widehat{a}_{kl} = \|\mathbf{x}_k - \mathbf{x}_l\|$$
 $\widehat{\mathbf{B}} = (\widehat{b}_{kl}) \in \mathbb{R}^{m \times m} \text{ where } \widehat{b}_{kl} = \|\mathbf{y}_k - \mathbf{y}_l\|$ 

BDC metrix

$$\mathbf{A} = (a_{kl}) \quad a_{kl} = \hat{a}_{kl} - \frac{1}{m} \sum_{k=1}^{m} \hat{a}_{kl} - \frac{1}{m} \sum_{l=1}^{m} \hat{a}_{kl} - \frac{1}{m^2} \sum_{k=1}^{m} \sum_{l=1}^{m} \hat{a}_{kl}$$

BDC metric

$$ho(X, Y) = \operatorname{tr}(\mathbf{A}^T \mathbf{B})$$
 $ho(X, Y) = \langle \mathbf{a}, \mathbf{b} \rangle = \mathbf{a}^T \mathbf{b}$ 

-> BDC metric has a closed form expression for discrete observations

### Deep BDC

- take for example  $\chi_k$  as a random observation (the k-th column of X)
- squared Euclidean distance matrix  $\widetilde{\mathbf{A}} = (\widetilde{a}_{kl})$
- Euclidean distance matrix  $\widehat{\mathbf{A}} = (\sqrt{\widetilde{a}_{kl}})$
- BDC matrix **A**

$$egin{aligned} \widetilde{\mathbf{A}} &= 2 ig( \mathbf{1} (\mathbf{X}^T \mathbf{X} \circ \mathbf{I}) ig)_{ ext{sym}} - 2 \mathbf{X}^T \mathbf{X} \ \widehat{\mathbf{A}} &= ig( \sqrt{\widetilde{a}_{kl}} ig) \ \mathbf{A} &= \widehat{\mathbf{A}} - rac{2}{d} ig( \mathbf{1} \widehat{\mathbf{A}} ig)_{ ext{sym}} + rac{1}{d^2} \mathbf{1} \widehat{\mathbf{A}} \mathbf{1} \end{aligned}$$

- involving standard matrix operations
- -> appropriate for parallel computation on GPU
- $\chi_k$ : the k-th channel of the feature of an image
- -> use BDC matrix as a self-similarity/encoder

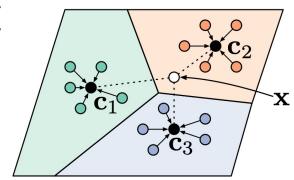
# Application on few-shot learning: ProtoNet

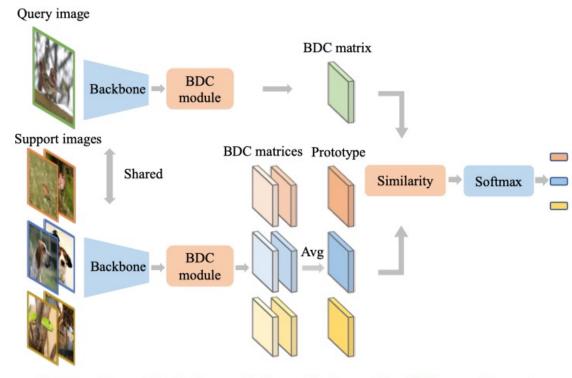
#### Based on ProtoNet:

- BDC matrix of an image  $\mathbf{z}_j$ :  $\mathbf{A}_{\boldsymbol{\theta}}(\mathbf{z}_j)$
- prototype of the support class k:

$$\mathbf{P}_k = rac{1}{K} \sum_{(\mathbf{z}_j, y_j) \in \mathcal{S}_k} \mathbf{A}_{\mathbf{ heta}}(\mathbf{z}_j)$$

loss function:





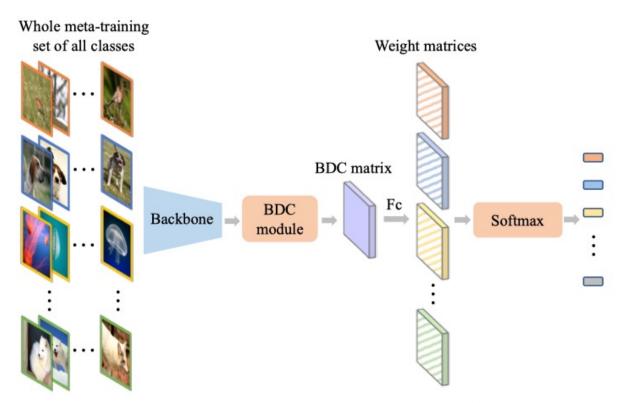
(a) Meta DeepBDC-Instantiation with ProtoNet [33] as a blueprint.

# Application on few-shot learning: STL

#### Based on simple transfer learning (STL):

- Use the idea of clustering
- k-th weight matrix:  $\mathbf{W}_k \in \mathbb{R}^{d \times d}$
- loss function :

$$\arg\min_{\boldsymbol{\theta}, \mathbf{W}_k} \ \frac{-\sum_{(\mathbf{z}_j, y_j) \in \mathcal{C}^{\text{train}}} \log \frac{\exp(\tau \text{tr}(\mathbf{A}_{\boldsymbol{\theta}}(\mathbf{z}_j)^T \mathbf{W}_{y_j}))}{\sum_k \exp(\tau \text{tr}(\mathbf{A}_{\boldsymbol{\theta}}(\mathbf{z}_j)^T \mathbf{W}_k))}$$



(b) STL DeepBDC–Instantiation based on Good-Embed [37] relying on non-episodic training.

## Experiment

- Dataset: miniImageNet(100 classes), tieredImageNet(608 classes), CUB(200 bird classes)
- Backbone: ResNet-12, ResNet-18

Method	Backbone	<i>mini</i> In	nageNet	<i>tiered</i> ImageNet		
Method	Backboile	1-shot	5-shot	1-shot	5-shot	
CTM [19]	ResNet-18	$64.12 \pm 0.82$	$80.51 \pm 0.13$	$68.41 \pm 0.39$	$84.28 \pm 1.73$	
S2M2 [25]	ResNet-18	$64.06 \pm 0.18$	$80.58 \pm 0.12$	_	-	
TADAM [26]	ResNet-12	$58.50 \pm 0.30$	$76.70\pm0.38$	_	_	
MetaOptNet [18]	ResNet-12	$62.64 \pm 0.44$	$78.63 \pm 0.46$	$65.99 \pm 0.72$	$81.56 \pm 0.63$	
DN4 [21] †	ResNet-12	$64.73 \pm 0.44$	$79.85 \pm 0.31$	_	-	
Baseline++ [4] †	ResNet-12	$60.56 \pm 0.45$	$77.40 \pm 0.34$	_	-	
Good-Embed [37]	ResNet-12	$64.82 \pm 0.60$	$82.14 \pm 0.43$	$71.52 \pm 0.69$	$86.03 \pm 0.58$	
FEAT [46]	ResNet-12	$66.78 \pm 0.20$	$82.05 \pm 0.14$	$70.80 \pm 0.23$	$84.79 \pm 0.16$	
Meta-Baseline [5]	ResNet-12	$63.17 \pm 0.23$	$79.26 \pm 0.17$	$68.62 \pm 0.27$	$83.29 \pm 0.18$	
MELR [11]	ResNet-12	$67.40 \pm 0.43$	$83.40 \pm 0.28$	$72.14 \pm 0.51$	$87.01 \pm 0.35$	
FRN [45]	ResNet-12	$66.45 \pm 0.19$	$82.83 \pm 0.13$	$71.16 \pm 0.22$	$86.01 \pm 0.15$	
IEPT [50]	ResNet-12	$67.05 \pm 0.44$	$82.90 \pm 0.30$	$72.24 \pm 0.50$	$86.73 \pm 0.34$	
BML [51]	ResNet-12	$67.04 \pm 0.63$	$83.63 \pm 0.29$	$68.99 \pm 0.50$	$85.49 \pm 0.34$	
ProtoNet [33] †	ResNet-12	$62.11 \pm 0.44$	$80.77 \pm 0.30$	$68.31 \pm 0.51$	$83.85 \pm 0.36$	
ADM [20] †	ResNet-12	$65.87 \pm 0.43$	$82.05 \pm 0.29$	$70.78 \pm 0.52$	$85.70 \pm 0.43$	
CovNet [44] †	ResNet-12	$64.59 \pm 0.45$	$82.02 \pm 0.29$	$69.75 \pm 0.52$	$84.21 \pm 0.26$	
DeepEMD [47]	ResNet-12	$65.91 \pm 0.82$	$82.41 \pm 0.56$	$71.16 \pm 0.87$	$86.03 \pm 0.58$	
Meta DeepBDC	ResNet-12	$67.34 \pm 0.43$	$84.46 \pm 0.28$	$72.34\pm0.49$	$87.31 \pm 0.32$	
STL DeepBDC	ResNet-12	$67.83 {\pm} 0.43$	$85.45 \pm 0.29$	$73.82 \pm 0.47$	$89.00 \pm 0.30$	
STL DeepBDC	ResNet-12	67.83±0.43	85.45±0.29	$73.82 \pm 0.47$	89.00±0.3	

Method	Backbone	CUB		
Method	Баскоопе	1-shot	5-shot	
ProtoNet [33]	Conv4	$64.42 \pm 0.48$	81.82±0.35	
FEAT [46]	Conv4	$68.87 \pm 0.22$	$82.90 \pm 0.15$	
MELR [11]	Conv4	$70.26 \pm 0.50$	$85.01 \pm 0.32$	
MVT [27]	ResNet-10	_	$85.35 \pm 0.55$	
MatchNet [39]	ResNet-12	$71.87 \pm 0.85$	$85.08 \pm 0.57$	
Wang et al. LR [43]	ResNet-12	76.16	90.32	
MAML [12]	ResNet-18	$68.42 \pm 1.07$	$83.47 \pm 0.62$	
$\Delta$ -encoder [32]	ResNet-18	69.80	82.60	
Baseline++ [4]	ResNet-18	$67.02 \pm 0.90$	$83.58 \pm 0.54$	
AA [1]	ResNet-18	$74.22 \pm 1.09$	$88.65 \pm 0.55$	
Neg-Cosine [23]	ResNet-18	$72.66 \pm 0.85$	$89.40 \pm 0.43$	
LaplacianShot [52]	ResNet-18	80.96	88.68	
FRN [45] †	ResNet-18	$82.55 \pm 0.19$	$92.98 \pm 0.10$	
Good-Embed [37] †	ResNet-18	$77.92 \pm 0.46$	$89.94 \pm 0.26$	
ProtoNet [33] †	ResNet-18	$80.90 \pm 0.43$	$89.81 \pm 0.23$	
ADM [20] †	ResNet-18	$79.31 \pm 0.43$	$90.69 \pm 0.21$	
CovNet [44] †	ResNet-18	$80.76 \pm 0.42$	$92.05 \pm 0.20$	
Meta DeepBDC	ResNet-18	$83.55 \pm 0.40$	$93.82 \pm 0.17$	
STL DeepBDC	ResNet-18	$84.01 \pm 0.42$	94.02±0.24	

<sup>(</sup>a) Results on general object recognition datasets.

<sup>(</sup>b) Results on fine-grained categorization dataset.

Method	Meta-training		Meta-testing		Accuracy	
Wiemod	1-shot	5-shot	1-shot	5-shot	1-shot	5-shot
ProtoNet [S-20] †	304	365	115	143	62.11	80.77
ADM [S-12] †	908	967	199	221	65.87	82.05
CovNet [S-24] †	310	374	120	144	64.59	82.02
DeepEMD [S-27]	>80K	$>10^{6}$	457	12,617	65.91	82.41
Meta DeepBDC	505	623	161	198	67.34	84.46
STL DeepBDC	_		184	245	67.83	85.45

Table S-5. Comparison of latency (ms) for 5-way classification on *mini*ImageNet. † Reproduced with our setting.

A S A S A S A S A S A S A S A S A S A S			
Method	Backbone	5-shot	
Baseline [4]	ResNet-18	$65.57 \pm 0.70$	
Baseline++ [4]	ResNet-18	$62.04 \pm 0.76$	
GNN+FT [38]	ResNet-12	$66.98 \pm 0.68$	
BML [51]	ResNet-12	$72.42 \pm 0.54$	
FRN [45]	ResNet-12	$77.09 \pm 0.15$	
ProtoNet [33] †	ResNet-12	$67.19 \pm 0.38$	
Good-Embed [37] †	ResNet-12	$67.43 \pm 0.44$	
ADM [20] †	ResNet-12	$70.55 \pm 0.43$	
CovNet [44] †	ResNet-12	$76.77 \pm 0.34$	
Meta DeepBDC	ResNet-12	$77.87 \pm 0.33$	
STL DeepBDC	ResNet-12	80.16±0.38	

Method	Backbone	5-shot
ProtoNet [33] †	ResNet-12	$55.96 \pm 0.38$
ADM [20] †	ResNet-12	$65.40 \pm 0.36$
CovNet [44] †	ResNet-12	$63.56 \pm 0.37$
Baseline [4] †	ResNet-12	$59.04 \pm 0.36$
Baseline++ [4] †	ResNet-12	$56.50 \pm 0.38$
Good-Embed [37] †	ResNet-12	$58.95 \pm 0.38$
Meta DeepBDC	ResNet-12	68.67±0.39
STL DeepBDC	ResNet-12	$69.07 \pm 0.39$
Carried Total	6167 £508	125

(b)  $miniImageNet \rightarrow Aircraft$ .

(c) miniImageNet  $\rightarrow$  Cars.

Backbone

ResNet-12

ResNet-12 53.94±0.35

ResNet-12 52.90±0.37

ResNet-12 50.29±0.37

ResNet-12 46.44±0.37

ResNet-12 50.18±0.37

ResNet-12 54.61±0.37

ResNet-12 58.09±0.36

5-shot 46.30±0.36

Method

ProtoNet [33] †

ADM [20] †

CovNet [44] †

Baseline [4] †

Baseline++ [4] †

Good-Embed [37] †

Meta DeepBDC

STL DeepBDC

(a) miniImageNet  $\rightarrow$  CUB.

Table 5. Comparison with state-of-the-art methods for 5-way 5-shot classification in cross-domain scenarios. The best results are in **bold black** and second-best ones are in **red**. † Reproduced with our setting.

#### • size of channels: d -> size of BDC matrix: d<sup>2</sup>

d	Parameters	1-sho	ot	5-shot		
a	(M)	Acc	Latency	Acc	Latency	
1280	13.25	$66.36 \pm 0.43$	488	83.23±0.30	614	
960	13.04	$66.81 \pm 0.44$	280	83.68±0.28	351	
640	12.84	$67.34 \pm 0.43$	161	84.46±0.28	198	
512	12.75	$67.10\pm0.45$	134	$84.23 \pm 0.28$	164	
256	12.59	$66.90\pm0.43$	121	84.15±0.28	148	
Pro	toNet [33]	62.11±0.44	115	80.77±0.30	143	
Similarity function		1-shot		5-shot		
		Acc	Latency	Acc	Latency	
Inner product		$67.34 \pm 0.43$	161	$82.38 \pm 0.32$	193	
Cosine similarity		$61.74\pm0.42$	172	$82.49 \pm 0.31$	207	
Euclidean distance		$56.70\pm0.45$	163	84.46±0.28	198	

<sup>(</sup>a) Meta DeepBDC based on ProtoNet [33] as a blueprint.

	Parameters	1-sho	ot	5-shot		
d	(M)	Acc	Latency	Acc	Latency	
512	13.41	$64.92 \pm 0.43$	1110	84.61±0.29	2016	
256	12.75	$66.15\pm0.43$	371	85.44±0.29	587	
196	12.65	$66.57 \pm 0.43$	285	85.36±0.29	424	
128	12.55	$67.83 \pm 0.43$	184	85.45±0.30	245	
64	12.48	$66.97 \pm 0.44$	137	$83.18 \pm 0.30$	172	
Good-Embed [37]		$64.82 \pm 0.44$	121	82.14±0.43	155	
Classifier		1-shot		5-shot		
		Acc	Latency	Acc	Latency	
Logistic regression		67.83±0.43	184	85.45±0.30	245	
SVM		$66.29\pm0.44$	113	$84.73 \pm 0.29$	144	
Softmax		$66.30\pm0.44$	1250	85.20±0.29	4374	

<sup>(</sup>b) STL DeepBDC based on [37] relying on non-episodic training.

### Summary

- Application of Brownian distance to self-similarity
- Brownian distance is a good representation of the image
- the joint distribution is a good choice in the representation of the image
- + an easy way to implement
- + good performance on the few-shot task
- lack of the reason for the effectiveness